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# Docker Interview Cheatsheet

55 Essential Questions & Answers  
Quick Reference Guide for 2026

✓ 55 Real-World Interview Questions
✓ Quick-Reference Commands
✓ Troubleshooting Scenarios
✓ Best Practices Checklist
✓ Architecture Diagrams
✓ Interview Preparation Timeline

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# 1. Beginner Questions (1-15)

## Q1. What is Docker?

Docker is a containerization platform that packages applications and dependencies into lightweight, portable containers that run consistently across environments.

## Q2. Difference between image and container?

An image is a read-only template (blueprint), while a container is a running instance of that image with its own writable layer.

## Q3. How to create a Docker image?

Create a Dockerfile with build instructions, then run: `docker build -t image-name .`

## Q4. What is a Dockerfile?

A text file containing instructions (FROM, RUN, COPY, CMD, etc.) that Docker uses to build an image automatically.

## Q5. Explain Docker architecture

Docker uses client-server architecture: Client (CLI) sends commands to Daemon (server) which manages containers, images, networks. Registry stores images.

## Q6. CMD vs ENTRYPOINT?

CMD provides default command (can be overridden). ENTRYPOINT defines the main executable (arguments appended). Often used together: ENTRYPOINT for program, CMD for default args.

## Q7. What are Docker volumes?

Volumes are Docker's mechanism for persisting data outside containers. They survive container deletion and can be shared between containers.

## Q8. How to view container logs?

`docker logs [container-name]`. Use `-f` to follow, `--tail N` for last N lines.

## Q9. What is Docker Compose?

Tool for defining and running multi-container applications using YAML file. Start entire stack with `docker compose up`.

## Q10. List running containers?

`docker ps` (running only), `docker ps -a` (all containers including stopped).

## Q11. COPY vs ADD in Dockerfile?

COPY simply copies files. ADD can extract tar files and download from URLs. Best practice: use COPY unless you need ADD's extra features.

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**Q12. Stop and remove container?**

`docker stop [name]` then `docker rm [name]`. Or `docker rm -f [name]` to force-remove running container.

**Q13. What is Docker Hub?**

Default public registry for Docker images. Hosts official images and community images. Like GitHub for containers.

**Q14. Docker networking basics?**

Bridge (default, private network), Host (use host network), Overlay (multi-host), None (no network). Custom bridge networks enable DNS resolution.

**Q15. How to expose ports?**

In Dockerfile: `EXPOSE 8080` (documentation). At runtime: `-p 8080:8080` (actual mapping). Format:  
`host-port:container-port`

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## 2. Intermediate Questions (16-35)

### Q16. Optimize Docker image size?

Use Alpine base images, multi-stage builds, combine RUN commands, use `.dockerignore`, order layers by change frequency.

### Q17. What are Docker layers?

Each Dockerfile instruction creates a read-only layer. Layers are cached and reused. Changed layer invalidates cache for all subsequent layers.

### Q18. docker run vs docker start?

`docker run` creates new container from image. `docker start` starts existing stopped container.

### Q19. Handle environment variables?

Runtime: `-e VAR=value` or `--env-file .env`. Dockerfile: `ENV VAR=value`. Never hardcode secrets in images.

### Q20. Volume vs bind mount?

Volumes: Docker-managed, portable, for production. Bind mounts: map host path, for development (live reload). tmpfs: in-memory, temporary.

### Q21. Debug failing container?

1) Check logs 2) `docker inspect` 3) `docker exec -it` to enter 4) Override entrypoint 5) Check resource limits 6) Review events

### Q22. Multi-stage builds?

Multiple FROM statements in Dockerfile. Build in one stage, copy artifacts to minimal runtime stage. Reduces final image size dramatically.

### Q23. Resource limits in Docker?

Memory: `-m 512m`. CPU: `--cpus='1.5'`. Prevents containers from monopolizing host resources.

### Q24. Copy-on-write strategy?

Containers share read-only image layers. When modifying a file, Docker copies it to container's writable layer first, then modifies.

### Q25. Docker network drivers?

bridge (default, single-host), host (no isolation), overlay (multi-host Swarm), macvlan (physical network), none (isolated).

### Q26. Dockerfile HEALTHCHECK?

Tests if container is functional: `HEALTHCHECK CMD curl -f http://localhost/health || exit 1`. Checks every interval, marks unhealthy after retries.

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### Q27. Share data between containers?

Use shared named volume: `docker volume create shared`, mount to multiple containers with `-v shared:/data`.

### Q28. docker pause vs stop?

pause: Freeze processes (cgroups), stays in memory, instant resume. stop: Graceful shutdown (SIGTERM), then SIGKILL after timeout.

### Q29. Clean up Docker resources?

`docker system prune -a` (all unused). Or targeted: `container/image/volume/network prune`.

### Q30. Docker caching for builds?

Put stable instructions first (dependencies), changing code last. Use `.dockerignore`. Separate dependency install from code copy.

### Q31. Docker secrets?

Encrypted data for Swarm services. Create: `docker secret create`. Appears in container at `/run/secrets/`. Never use ENV for secrets.

### Q32. Zero-downtime updates?

Rolling updates (orchestrator), blue-green deployment (run both versions), health checks, graceful shutdown, connection draining.

### Q33. Public vs private registry?

Public: Anyone can pull (Docker Hub). Private: Requires auth (ECR, GCR, ACR, Harbor). Always use private for production/proprietary code.

### Q34. Monitor containers in production?

Prometheus + Grafana for metrics, ELK/Loki for logs, health checks, cAdvisor for container stats. Track CPU, memory, restarts, network I/O.

### Q35. Registry mirroring?

Local cache of Docker Hub/registries. Faster pulls, reduced bandwidth, resilience against outages, compliance. Set in `daemon.json`.

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## 3. Advanced Questions (36-55)

### Q36. Docker storage drivers?

overlay2 (recommended, default), devicemapper (legacy), btrfs/zfs (snapshots), vfs (slow, no CoW). Use overlay2 on ext4/xfs.

### Q37. Container security best practices?

Scan images, minimal base images, run as non-root, drop capabilities, read-only filesystem, secrets management, user namespaces, regular updates.

### Q38. Docker Swarm vs Kubernetes?

Swarm: Simple, Docker-native, smaller scale. K8s: Industry standard, complex, massive ecosystem, better for large-scale. K8s has won for enterprise.

### Q39. Persistent storage for databases?

Named volumes in production, never container layer. Cloud: EBS/Persistent Disks. Backup regularly, test restores, backward-compatible migrations.

### Q40. Docker namespace isolation?

Linux namespaces isolate: PID (processes), Network (IP/ports), Mount (filesystem), UTS (hostname), IPC (shared memory), User (UIDs).

### Q41. CI/CD with Docker?

Build image with version tag, run tests in container, scan vulnerabilities, push to registry, deploy with orchestrator. Tag with git SHA for rollbacks.

### Q42. What are cgroups?

Linux kernel feature limiting container resources (CPU, memory, I/O). Docker uses cgroups to enforce limits, prevent resource starvation.

### Q43. Troubleshoot container networking?

1) Verify same network 2) Test connectivity (ping/curl) 3) Check DNS 4) Verify ports 5) Check firewall 6) Review network mode 7) Packet capture

### Q44. Docker logging drivers?

json-file (default), syslog, journald, gelf, fluentd, awslogs. Configure in daemon.json. Set rotation to prevent disk fill.

### Q45. Graceful shutdown in containers?

Handle SIGTERM signal, stop accepting requests, finish current work, close connections, timeout as fallback. Use exec form in CMD.

### Q46. Docker build context?

All files sent to daemon for build. Use .dockerignore to exclude. Large contexts slow builds. Copy specific files, not entire directory.

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**Q47. tmpfs mount use cases?**

In-memory storage for: temp files, caches, session data, sensitive data that shouldn't touch disk. Fast (RAM speed), ephemeral.

**Q48. Handle image vulnerabilities?**

Scan with Trivy/Snyk/Scout. Block CRITICAL/HIGH in CI/CD. Update base images regularly, use minimal images, multi-stage builds.

**Q49. Docker IPv6 support?**

Enable in daemon.json: `ipv6: true`. Create IPv6 network. Most production runs dual-stack or IPv4 still.

**Q50. Health checks: Docker vs K8s?**

Docker: Single HEALTHCHECK. K8s: Liveness (restart if fails), Readiness (traffic control), Startup (slow apps). K8s more sophisticated.

**Q51. What is BuildKit?**

Next-gen build engine. Parallel builds, cache mounts, secret mounting, SSH access, better caching, cross-platform. Default since Docker 23.

**Q52. Handle timezones in containers?**

Set `TZ` env var or mount `/etc/localtime`. Best practice: Keep containers UTC, handle timezone in app logic.

**Q53. User namespace remapping?**

Maps container root to non-root host UID. Major security improvement. Enable in daemon.json. Reduces container escape impact.

**Q54. Zero-downtime deployment strategy?**

Health checks, rolling updates, multiple replicas, graceful shutdown, connection draining, backward-compatible DB changes, feature flags.

**Q55. Docker Scout and Extensions?**

Scout: Security/CVE scanning, SBOM, policy enforcement. Extensions: Add tools to Docker Desktop (Portainer, Trivy, Snyk, etc.).

# Quick Command Reference

## Container Management

<code>docker run -d --name app -p 8080:80 nginx</code>	Run container detached with port mapping
<code>docker ps / docker ps -a</code>	List running / all containers
<code>docker stop [name] / docker start [name]</code>	Stop / start container
<code>docker restart [name]</code>	Restart container
<code>docker rm [name] / docker rm -f [name]</code>	Remove container (force if running)
<code>docker exec -it [name] bash</code>	Execute command in running container
<code>docker logs -f --tail 100 [name]</code>	Follow logs, last 100 lines
<code>docker inspect [name]</code>	Detailed container info

## Image Management

<code>docker build -t image:tag .</code>	Build image from Dockerfile
<code>docker images / docker image ls</code>	List images
<code>docker pull image:tag</code>	Download image from registry
<code>docker push image:tag</code>	Upload image to registry
<code>docker rmi image:tag</code>	Remove image
<code>docker tag source:tag target:tag</code>	Tag image
<code>docker image prune -a</code>	Remove all unused images

## Volume & Network

<code>docker volume create myvolume</code>	Create volume
<code>docker volume ls / docker volume rm</code>	List / remove volumes
<code>docker network create mynetwork</code>	Create network
<code>docker network ls</code>	List networks
<code>docker network inspect bridge</code>	Inspect network

## Docker Compose

<code>docker compose up -d</code>	Start services in background
<code>docker compose down</code>	Stop and remove containers

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<code>docker compose logs -f</code>	Follow logs
<code>docker compose ps</code>	List containers
<code>docker compose restart</code>	Restart services

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### **System Commands**

<code>docker system df</code>	Show disk usage
<code>docker system prune -a --volumes</code>	Clean everything
<code>docker stats</code>	Live resource usage
<code>docker version / docker info</code>	Version / system info

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# Common Troubleshooting Scenarios

**Problem:** Container keeps restarting

**Solutions:**

- Check logs: `docker logs [container]`
- Inspect exit code: `docker inspect --format='{{.State.ExitCode}}'`
- Verify health check isn't failing
- Check resource limits (OOM killer?)
- Ensure required services are available
- Override entrypoint for debugging

**Problem:** Cannot connect to container

**Solutions:**

- Verify port mapping: `docker port [container]`
- Check if app binds to 0.0.0.0 (not 127.0.0.1)
- Test from host: `curl localhost:port`
- Verify firewall rules (iptables)
- Check network mode and DNS resolution
- Ensure container is on correct network

**Problem:** Build fails with cache issues

**Solutions:**

- Clear build cache: `docker builder prune`
- Force rebuild: `docker build --no-cache`
- Check `.dockerignore` is working
- Verify layer ordering (dependencies first)
- Ensure sufficient disk space
- Check for file permission issues

**Problem:** Disk space full

**Solutions:**

- Check usage: `docker system df`
- Prune unused: `docker system prune -a --volumes`
- Remove specific: `container/image/volume prune`
- Set up log rotation in `daemon.json`
- Monitor with: `df -h /var/lib/docker`
- Consider moving Docker root to larger disk

**Problem:** Performance degradation

**Solutions:**

- Check resource usage: `docker stats`

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- Review storage driver (use overlay2)
  - Inspect container limits: `docker inspect`
  - Optimize image layers and size
  - Check host resources (CPU, memory, I/O)
  - Review networking overhead

**Problem:** Permission denied errors

**Solutions:**

- Run container with correct user: `--user`
- Check volume permissions: `ls -la`
- Use user namespace remapping
- Avoid running as root in container
- Adjust host directory ownership
- Check SELinux/AppArmor policies

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# Best Practices Checklist

## Image Building

- Use official base images from verified publishers
- Use specific version tags, not :latest
- Implement multi-stage builds for production
- Minimize layers by combining RUN commands
- Use .dockerignore to exclude unnecessary files
- Order Dockerfile instructions by change frequency
- Use Alpine or distroless for smaller images
- Scan images for vulnerabilities regularly

## Security

- Never run containers as root (USER directive)
- Use secrets management, not ENV for sensitive data
- Implement health checks in Dockerfile
- Drop unnecessary capabilities (--cap-drop)
- Use read-only filesystem where possible
- Scan for CVEs in CI/CD pipeline
- Keep base images and dependencies updated
- Enable user namespace remapping

## Production Deployment

- Always set resource limits (CPU, memory)
- Use named volumes for persistent data
- Implement proper logging strategy
- Set up container orchestration (K8s/Swarm)
- Use private registries for images
- Implement blue-green or rolling deployments
- Configure restart policies appropriately
- Monitor container metrics and logs

## Development

- Use Docker Compose for local development
- Leverage BuildKit for faster builds
- Use bind mounts for live code reload
- Create custom networks for service isolation
- Document environment variables
- Version control Dockerfile and compose files
- Test builds in CI before deployment
- Use consistent naming conventions



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# Interview Preparation Timeline

A 2-week preparation plan to ace your Docker interview:

## Week 1: Foundations

**Days 1-2:** Master basics: containers, images, Dockerfile, common commands

**Days 3-4:** Deep dive: Networking, volumes, Docker Compose

**Days 5-6:** Practice: Build multi-container apps, troubleshoot issues

**Day 7:** Review: Answer all beginner questions without looking

## Week 2: Advanced & Practice

**Days 8-9:** Study: Security, optimization, production best practices

**Days 10-11:** Advanced topics: CI/CD, orchestration, monitoring

**Day 12:** Mock interviews: Practice explaining concepts out loud

**Day 13:** Review cheatsheet, practice troubleshooting scenarios

**Day 14:** Final review: Focus on your weak areas, relax

## Pro Tips for Interview Day:

1. Always explain the 'why' behind your answers, not just 'what'
2. Mention real-world experience if you have it
3. Be honest about what you don't know - explain how you'd find out
4. Use the STAR method for behavioral questions
5. Ask clarifying questions before diving into technical answers
6. Keep answers concise but complete - practice 2-3 minute responses
7. Bring up security and best practices when relevant
8. Have 2-3 questions ready to ask your interviewer